





Solving complex problems with large language models

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Why do we do semantics?

"We take meaning to be the relation between the form and something external to language."

- Bender & K., "octopus paper", 2020

"Semantics with no treatment of truth-conditions is not semantics."

David Lewis, General Semantics, 1972

Why do we care about truth conditions?

We would like to *solve complex problems* that are specified in language, and this is easier if we first map it to a formal language.

Many complex problems rely on the truth conditions of the sentence. Logic connects truth conditions and proof theory.

All men are mortal.

Socrates is a man.

Therefore, Socrates is mortal.

(Syllogism, Aristotle, 350 BC)

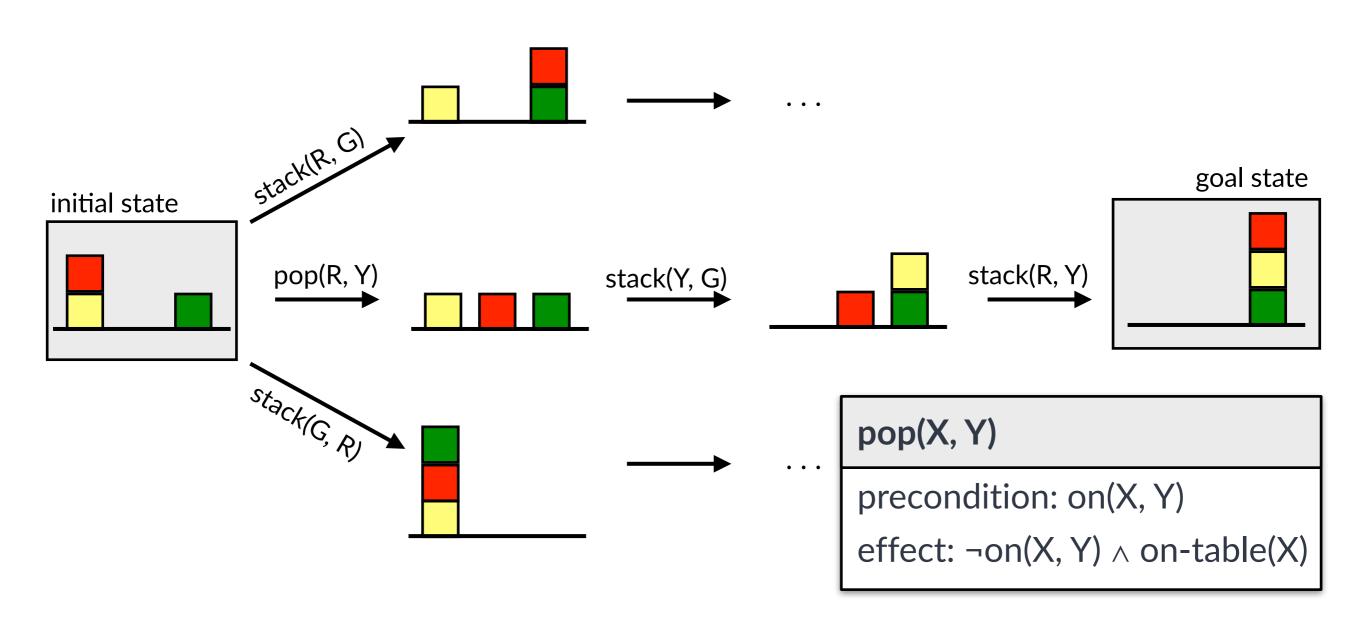
At the other end of Pennsylvania Avenue, people began to line up for a White House tour.

People formed a line at the end of Pennsylvania Avenue.

(MNLI dataset, 2018)

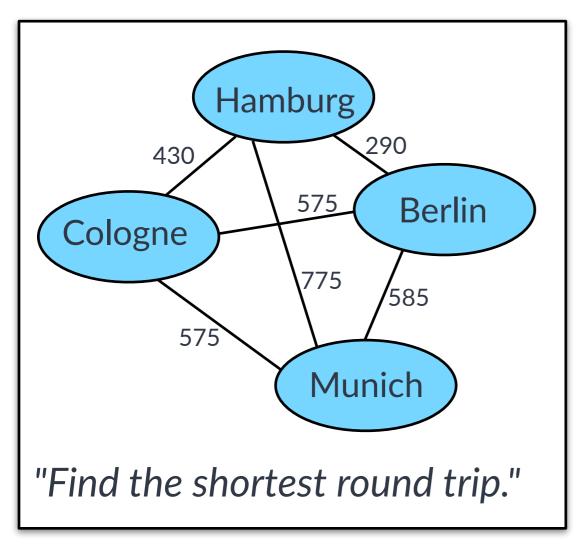
Complex problems: Planning

Logic can be used in many ways to address different complex problems. Truth conditions may look quite different than in semantics textbooks.



Complex problems: Optimization

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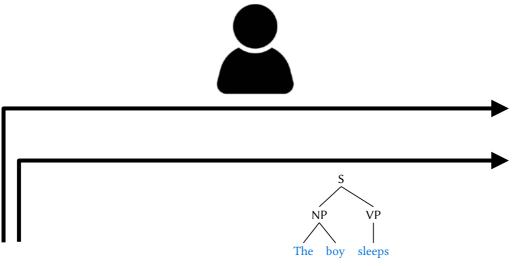


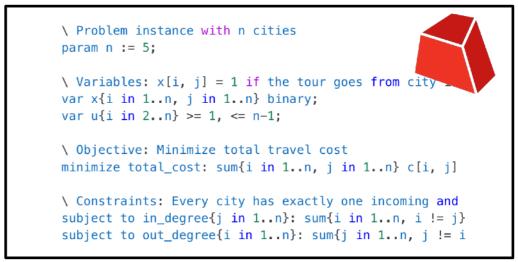
Traveling Salesman Problem

```
Minimize
  290 \times 12 + 585 \times 13 + 575 \times 14
+ 290 \times 21 + 775 \times 23 + 430 \times 24
+ 585 x31 + 775 x32 + 575 x34
+ 575 \times41 + 430 \times42 + 575 \times43
Subject To
  out1: x12 + x13 + x14 = 1
  out2: x21 + x23 + x24 = 1
  out3: x31 + x32 + x34 = 1
  out4: x41 + x42 + x43 = 1
```

Linear Program (LP)

Broad-Coverage Problem Solving







Step 3.3: Find the Optimal Tour

We evaluate all 24 possible tours:



- 1. $(1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow 1)$: Cost = 10 + 35 + 12 + 18 + 25 = 100
- 2. $(1 \rightarrow 2 \rightarrow 3 \rightarrow 5 \rightarrow 4 \rightarrow 1)$: Cost = 10 + 35 + 8 + 18 + 20 = 91
- 3. $(1 \rightarrow 2 \rightarrow 4 \rightarrow 3 \rightarrow 5 \rightarrow 1)$: Cost = 10 + 30 + 12 + 8 + 25 = 85

```
$
```

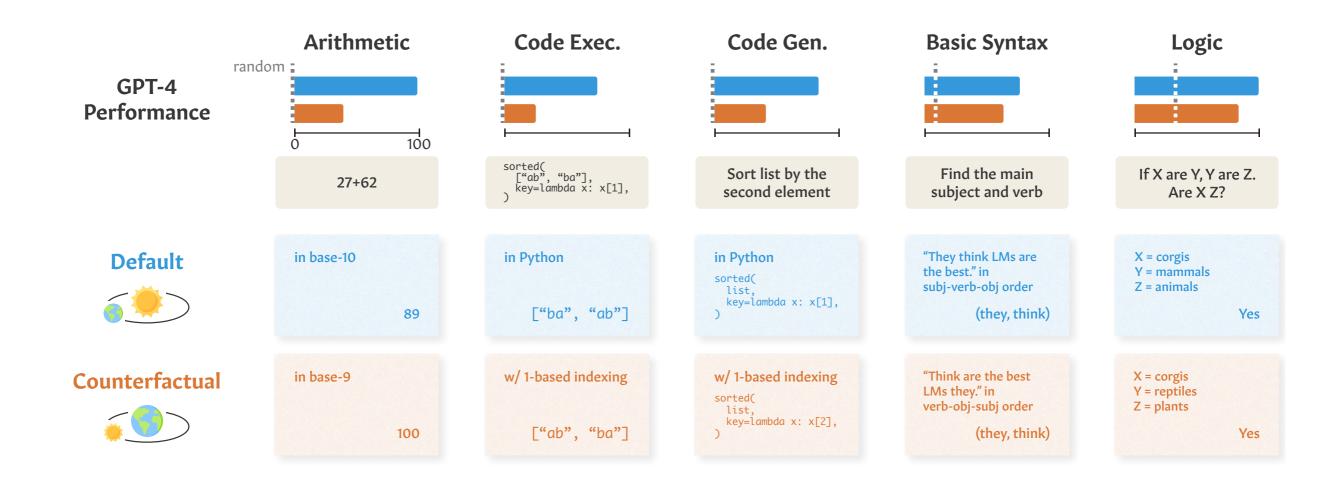
```
\ Problem instance with n cities
param n := 5;

\ Variables: x[i, j] = 1 if the tour goes from city
var x{i in 1..n, j in 1..n} binary;
var u{i in 2..n} >= 1, <= n-1;

\ Objective: Minimize total travel cost
minimize total_cost: sum{i in 1..n, j in 1..n} c[i, j]

\ Constraints: Every city has exactly one incoming and
subject to in_degree{j in 1..n}: sum{i in 1..n, i != j}
subject to out_degree{i in 1..n}: sum{j in 1..n, j != i</pre>
```

Reasoning or reciting?



"Reciting": system replicates solutions (or solution methods) from training data, expect worse generalization.

(Wu et al. 2024) 7 🙀 🧏

[&]quot;Reasoning": system actually solves the problem, generalize to arbitrary instances.

Themes for this talk

- Symbolic representations
- Generalization
- Truth conditions

#1 Planning



Planning

Example: Blocksworld (simplified)

I am playing with a set of blocks where I need to arrange the blocks into stacks. Here are the \hookrightarrow actions I can do

Pick up a block Unstack a block from on top of another block Put down a block Stack a block on top of another block

I have the following restrictions on my actions:

I can only pick up or unstack one block at a time.

I can only pick up or unstack a block if my hand is empty.

 $[\ldots]$

[STATEMENT]

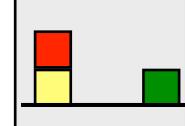
As initial conditions I have that, the red block is clear, the blue block is clear, the yellow \hookrightarrow block is clear, the hand is empty, the blue block is on top of the orange block, the red block \hookrightarrow is on the table, the orange block is on the table and the yellow block is on the table. My goal is to have that the orange block is on top of the blue block.

My plan is as follows:

[PLAN]

unstack the blue block from on top of the orange block put down the blue block pick up the orange block stack the orange block on top of the blue block [PLAN END]

(One-shot prompting strategy of Valmeekam et al. 2023)



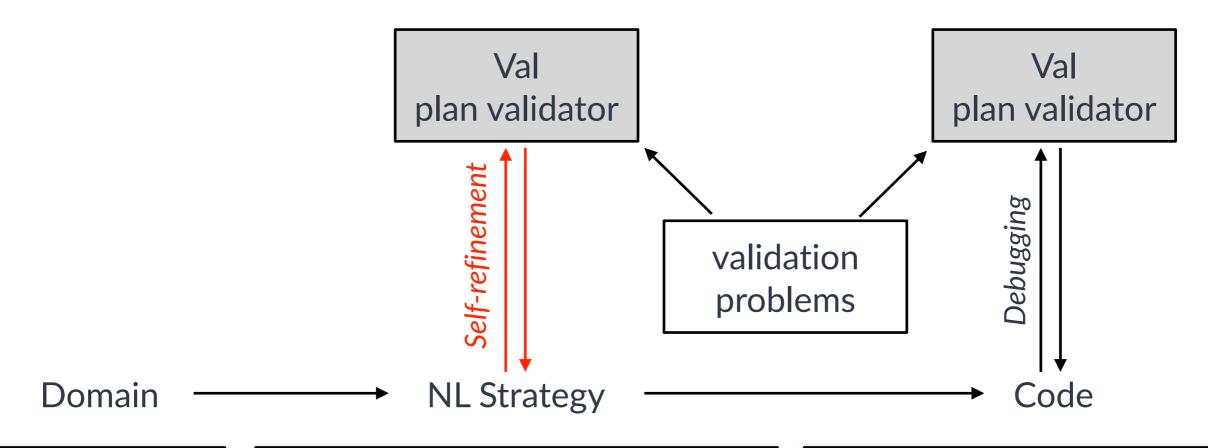


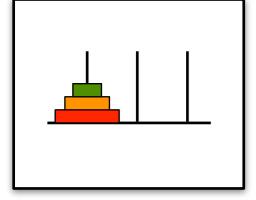
LLM planning on IPC benchmarks

Domains	PDDL2NL		Symbolic Baselines			
Domains	CoT	ReA	rnd	BrFS	lmc	ff
barman11/14 (10)	0	3	0	10	3	10
blocks00 (35)	3	22	0	21	28	35
childsnack14 (16)	6	15	0	0	0	16
gripper98 (19)	12	19	0	7	6	19
logistics98/00 (29)	1	28	0	12	21	29
movie98 (29)	29	29	0	29	29	29
rovers06 (6)	1	5	0	6	6	6
satellite02 (5)	1	4	0	5	5	5
transport08/11 (31)	3	23	0	18	19	31
visitall11/14 (13)	6	13	0	13	13	13
others (482 in 27 domains)	4	18	1	291	311	482
Σ (675)	66	179	1	412	441	675

We excluded the remaining four IPC domains for cost reasons.

Generalized planning with LLMs





We can move a stack of *n* disks from *x* to *y* by first moving the top n-1 disks to z, then moving the *n*th disk to *y*, and then moving the n-1 disks from z to y.

```
def hanoi_gen(n, s, t, aux):
   if n == 1:
       yield (s, t)
   else:
       yield from hanoi_gen(n-1, s, aux, t)
       yield (s, t)
       yield from hanoi_gen(n-1, aux, t, s)
```

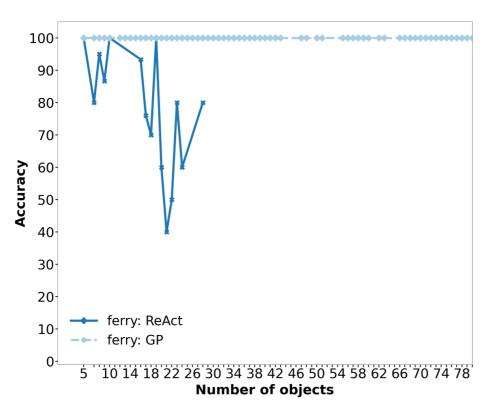
Multi-code

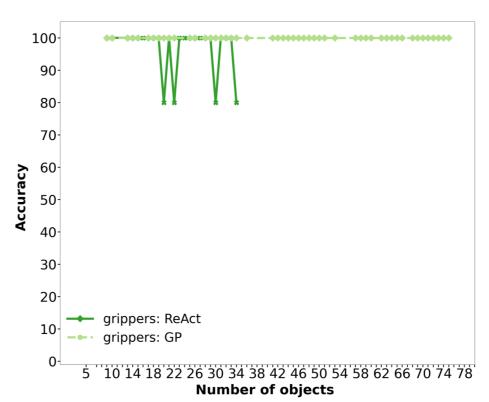
Results

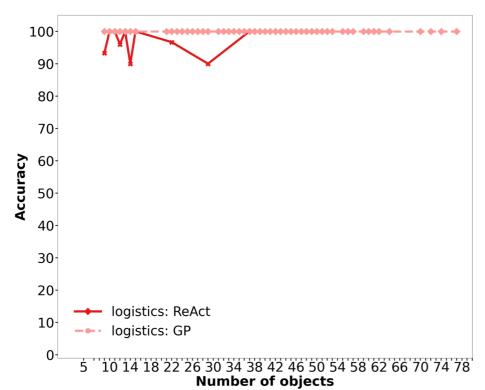
			Ours	Ours
Domain	Silver et al.	Ours	w/o multicode	w/o strat. refinement
Logistics	44	100	94	76
Visitall	80	100	33	78
Blocksworld	11	7	6	5
Goldminer	0	10	2	3
Minigrid	30	48	36	37
Miconic	4	68	0	1
Spanner	6	67	33	67
Ferry	100	100	35	100
Heavy	67	100	100	100

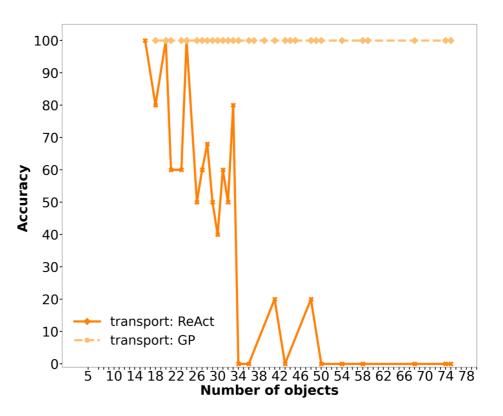
Length generalization

Accuracy Generalized Planning (GP, best seed) vs ReAct by number of objects





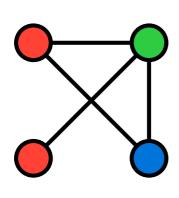




#2 Optimization



Hard Everyday Optimization Problems



Textbook problem (GRAPH-COLORING)

Given an undirected graph G = (V, E), assign colors to the nodes such that no two adjacent nodes have the same color. Use as few colors as possible.

Costumed problem (Parties With Exes)

Your birthday is coming up, and you want to celebrate with all your friends. You do not want people who used to be in a relationship at the same party. How many parties do you need?

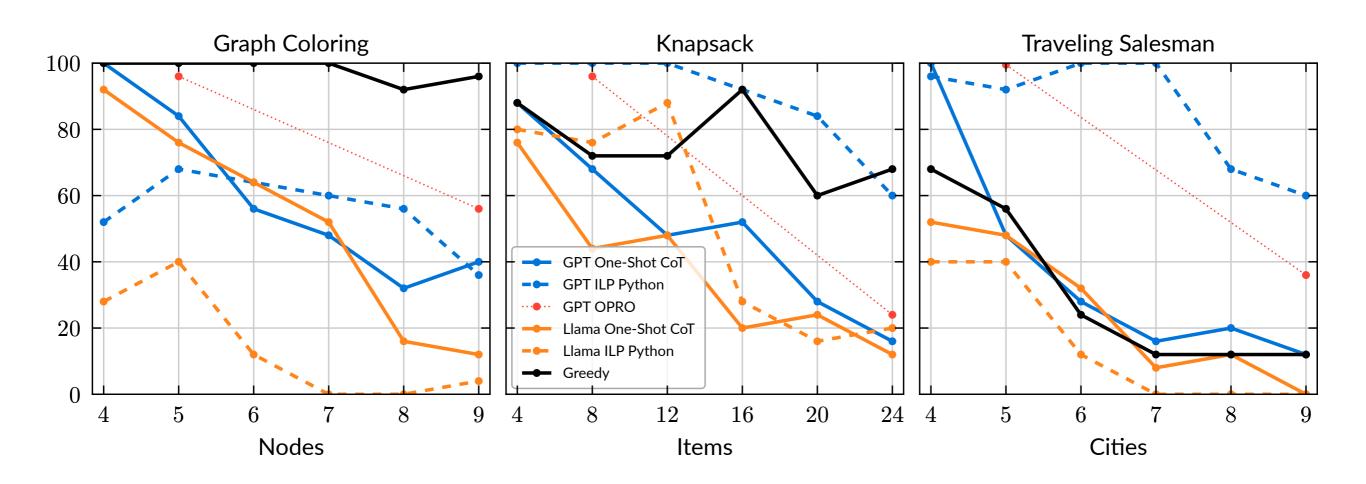
Inverted problem

Given an undirected graph G = (V, E), assign colors to the nodes such that no two nonadjacent nodes have the same color. Use as few colors as possible.

Evaluation

- EHOP dataset: 3 NP-hard problems x 4 costumes x inverted/not;
 25 random instances for each of 6 instance sizes.
- "Traditional" LLMs: GPT-4o, Llama-3.1-70B-Instruct, Qwen 3
 "Reasoning" LLMs: DeepSeek-R1, Qwen 3 thinking
- Investigate how LLMs solve the problems by themselves ...
- ... and as "semantic parsers" that map the NL description into linear programs, which are then solved by an exact solver.

Scaling to larger instances is hard

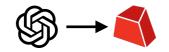


Problems solved much more accurately with help from the exact solver (ILP).

LLMs by themselves rarely beat the greedy heuristics.

Textbook is easier than "everyday" variants





Problem	Variant	One-Shot	Zero-Shot CoT	One-Shot CoT	ILP Python	Greedy
 ✓ GCP	Textbook	42.0	60.7	60.0	56.0	98.0
	Inverted	-39.3	-59.4	-59.3	-41.3	
	Costumed	-6.2	-6.5	-4.7	-43.8	
KSP	Textbook	22.7	48.0	50.0	89.3	75.3
	Inverted	+4.6	+2.7	-4.7	-0.6	
	Costumed	-2.0	-1.8	-2.2	-7.5	
₹ TSP	Textbook	34.7	31.3	37.3	86.0	30.7
	Inverted	-20.7	-14.0	-9.3	-10.7	
	Costumed	-8.3	-1.7	-9.1	-37.1	

Takeaways

- LLM solvers methods do not scale well to larger instances. Neurosymbolic "ILP-Python" method works best overall.
- All methods are vulnerable to costuming and especially inversion. LLMs adapt solution paths for frequent textbook problems, rather than performing general-purpose problem solving.
- Reasoning models (DeepSeek-R1) are more robust to presentation, but still do not reason reliably.

Problem Variant		Zero-Shot	ILP Python
	Textbook	98.0	94.0
✓ GCP	Inverted	-75.0	-56.0
	Costumed	-4.0	+3.3
	Textbook	48.7	97.3
W KSP	Inverted	+14.0	+0.7
	Costumed	+5.1	+1.6
	Textbook	32.0	72.7
₹ TSP	Inverted	-0.7	+8.6
	Costumed	-10.7	+4.2

(DeepSeek-R1 on EHOP-HARD)

#3 Some general thoughts



Solving complex problems with LLMs

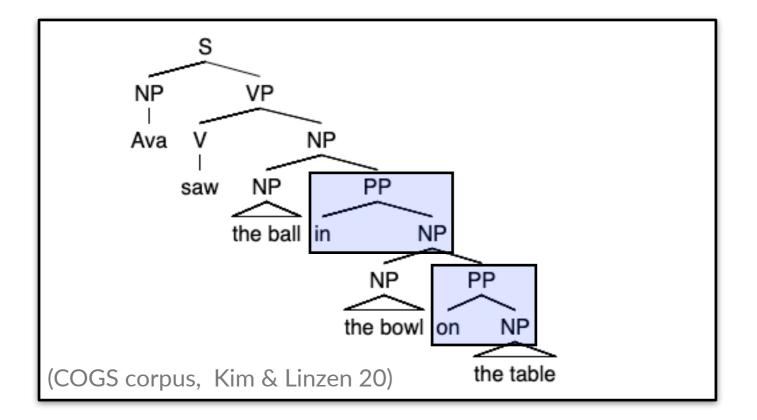
- LLMs offer unprecedented breadth of coverage and will play a role in putting domain-independent problem solving into lay hands.
- Domain independence not as strong as one might think.
- Inclusion of symbolic representation helps with generalization.

Task	Challenge	Symbolic components
Planning	length generalization	generalized plans
Optimization	presentation dependence	linear programs
Collaborative optimization	state tracking	symbolic memory

Symbolic models are generalization machines

```
def hanoi(n, source, destination, aux):
   if n == 1:
     print(f"move({source}, {destination})")
   else:
     hanoi(n-1, source, aux, destination)
     print(f"move({source}, {destination})")
     hanoi(n-1, aux, destination, source)
```

If a symbolic program performs correctly for input sizes 1, ..., 10, it probably works for 20 too.



If a (neuro)symbolic model performs correctly for depth 0-2, it probably works for depth 3-12 too (= compositionality).

(AM parser; Groschwitz, ..., K. ACL 2018)

LLMs don't generalize in that way

```
City 1 and city 2 are 15 miles apart.
City 1 and city 3 are 14 miles apart.
City 1 and city 4 are 14 miles apart.
City 2 and city 3 are 16 miles apart.
City 2 and city 4 are 1 miles apart.
City 3 and city 4 are 16 miles apart.
```

```
City 1 and city 2 are 8 miles apart.
City 1 and city 3 are 14 miles apart.
City 1 and city 4 are 13 miles apart.
City 2 and city 3 are 6 miles apart.
City 2 and city 4 are 15 miles apart.
City 3 and city 4 are 3 miles apart.
```

Risk profiles





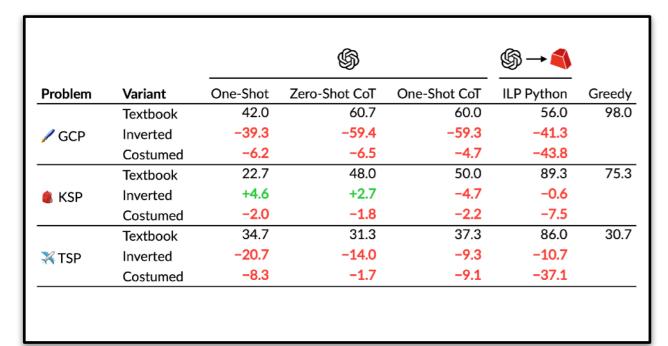
Can we get correctness guarantees?

- No output of an LLM should ever be trusted;
 there are no guarantees of correctness or generalization.
- *Inductive risk* (Hempel 1965): How do you infer universal correctness from finite observations?
- We can potentially verify the universal correctness of an LLM-generated symbolic artefact (generalized plan, LP, ...).
- But there is no verification without truth conditions!

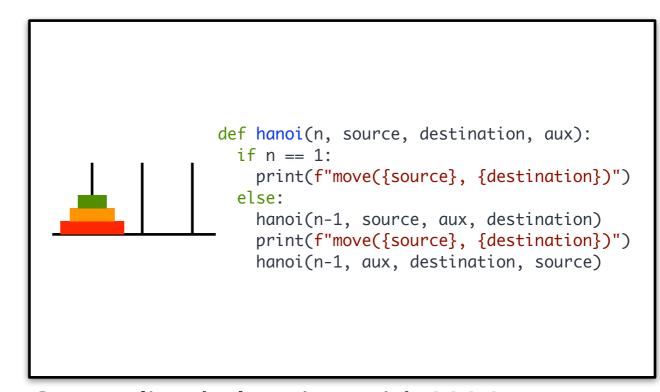
Conclusion

"Semantics with no treatment of truth-conditions is not semantics." (Lewis 1972)

Semantics needs truth conditions



Optimization with LLMs



Generalized planning with LLMs



Verification needs truth conditions

Thank you!

